

# Informal Insurance, Social Capital and Savings Access

Evidence from a lab experiment in the field

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BREAD

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- How do these factors interact?

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  - ② Savings in autarky  $\Rightarrow$  temptation to renege increases  $\Rightarrow$  insurance may be crowded out.

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  - effects by social distance...

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- Understanding *why* social networks matter is confounded by endogeneity of risk-sharing partners:
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  - do social ties mitigate certain market failures?

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- 1 and 2 have different implications for theory, policy:
  - 1 $\Rightarrow$ write/test other models (perhaps non-neoclassical)
  - 2 $\Rightarrow$ modify/enrich the current model

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- Difficult to rule out without an experiment

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- $\Rightarrow$  players cannot use side transfers to guarantee a certain outcome

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  - estimate magnitude of LC's impact, social capital's role
- Framed field experiment can act as "pilot" to identify important interactions to test in real-life settings (Leider et al.. 2009)

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  - crowdout effect may be greatest where insurance initially works best

# Overview of results, cont.

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  - allows individuals to smooth risk that cannot be shared interpersonally

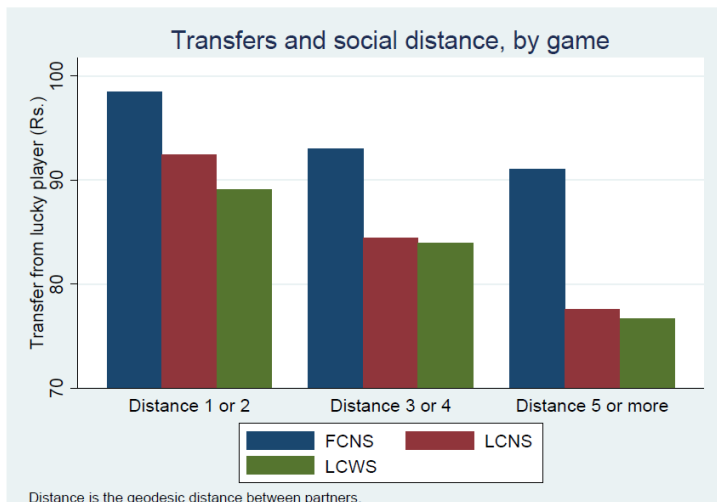
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- Savings increases welfare
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  - even those with bad luck see welfare gains from savings access in a LC setting
  - less socially connected households use and benefit from savings most

## Overview of results, cont.



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- $\Rightarrow \text{cov}(\text{consumption}, \text{income}) > 0$

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- All  $\Rightarrow$  more risk-sharing with socially closer individuals when formal commitment is absent
- Reduced-form capturing all of these possibilities: renegeing  $\Rightarrow$  cost, depending on social distance to partner,  $\gamma_{ij}$  :

$$f = f(\gamma_{ij})$$
$$f'(\gamma) < 0$$

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## Effect of social capital

- The more often  $i$  or  $j$  have binding participation constraints, the more players' consumption varies
  - less interpersonal insurance is possible
- Participation constraints are less likely to bind when partners are socially close, *ceteris paribus*
- $\Rightarrow$  socially close pairs should achieve better consumption smoothing, when commitment is absent



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Programming problems

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  - cost of renegeing on a socially close partner may be greater
  - networks may facilitate punishments that don't rely on exclusion from insurance

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# Goals of experiment

Replicate incentives to smooth risk and to think carefully about choices.

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  - measure incentives to smooth over time with smoothing variability of a one-shot lottery
- High stakes: expected earnings  $\sim 1.5 \times$  local NREGA (National Rural Employment Guarantee Act) daily wage.

# Experimental protocol

Play 3 games (in random order):

- full commitment with no savings (FCNS)
- limited commitment with no savings (LCNS)
- limited commitment with savings (LCWS)

## Experimental setup

- Before 1st round,  $i$  receives endowment  $w_i \in \{\text{Rs. } 30, \text{Rs. } 60\}$  with  $\rho_{y_i, y_{-i}} = -1$ .

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- Savings lost if game ends

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- If models fit, use results to sign ambiguous effects



# Setting

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  - average 164 households in village; 50% completed network survey
  - can observe “friend of a friend of a friend,” etc.

## Setting

Network data

- Construct social distance between partners (social distance, reachability)
- Geodesic distance from  $i$  to  $j$ :

$$\gamma_{ij} = \min_{k \in \mathbb{N}} : [A^k]_{ij} > 0$$

- household  $i$  is *reachable* by household  $j$  ( $\rho_{ij} = 1$ ) if  $\exists$  any path from  $i$  to  $j$ :

$$\rho_{ij} = \mathbf{1} \{ \gamma_{ij} < \infty \}$$

# Setting

## Participants

- 20 participants per village



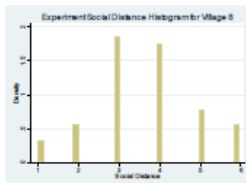
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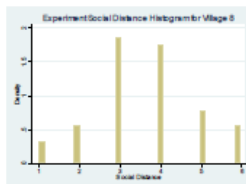
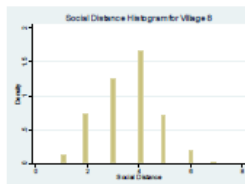
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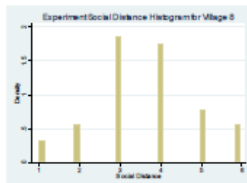
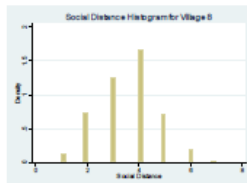
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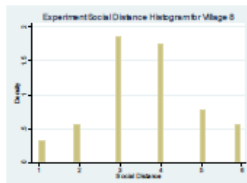
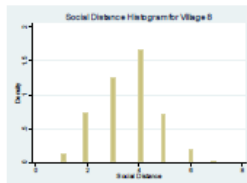
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  - $\Rightarrow$  oversample the right tail.



# Setting

## Participants

- Average age is 30
- 56% of players are female
- Average education level is 7th standard
- 97% of pairs are reachable through the network ( $\gamma_{ij} < \infty$ )
- Among reachable pairs, average social distance is 3.5, median 4
  - “friend of a friend of a friend of a friend”

# Game Play



# Estimation

## Average effects

- Outcomes at individual-game-round level:

$$\omega_{igr} = \alpha + D_g + X_g' \eta + \phi_i + Z_{ig}' \zeta + \varepsilon_{igr}$$

- Outcomes: consumption abs. deviations  $|c_{igr} - \bar{c}_{ivg}|$ , savings  $s_{igr}$ .
- $D_g$  is game,  $Z_{ig}$  - network distance,  $X_{gr}$  - experimental controls (game order, etc.)
- For transfers  $\tau_{igr}$ , defection  $d_{igr}$ , restrict sample to individual-game-round obs of “lucky” players.
- Cluster at village  $\times$  game level, include individual-fixed effects  $\phi_i$ .



# Estimation

## Effects by social distance

- Allow effects of limited commitment, savings to vary by social distance:

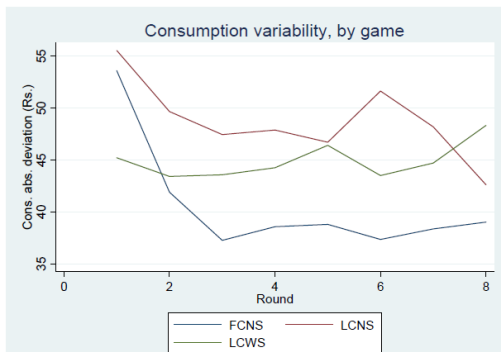
$$\begin{aligned}\omega_{igr} = & \alpha + \beta_1 D_g + \eta_1 \rho \rho_{ij} + \eta_2 \gamma_{ij} \\ & + \delta_1 D_g * \rho_{ij} + \delta_2 D_g * \gamma_{ij} \\ & + \phi_i + Z'_{ig} \zeta + \varepsilon_{igr}\end{aligned}$$

# Do individuals smooth?

## Proposition

*Risk-averse individuals prefer less to more consumption variation.*

- Smoothing mechanisms (transfers and savings) should be used



# Binding constraints $\rightarrow$ less insurance

FCNS vs. LCNS

## Proposition

*When comparing full commitment no savings (FCNS) vs. limited commitment no savings (LCNS), if participation constraints bind, transfers will be lower under LCNS vs. FCNS.*

- binding participation constraints reduce transfers and cause consumption variability

# Savings access and insurance

## Proposition

*If participations constraints bind under LCNS, they will be tightened by the introduction of savings (LCWS), crowding out interpersonal insurance.*

- $\Rightarrow$  transfers under LCWS will be lower than under LCNS
- Savings access  $\uparrow$  value of renegeing

## Results

### Transfers

- Transfers fall by 10% when commitment is removed (LCNS)
  - partially via reduction of promised transfers, partially via players renegeing
- Overall fall in transfers due to savings is insignificant

	All rounds	Conditional on no defection
LCNS	-8.99*** [1.56]	-5.612*** [2.05]
LCWS	-11.26*** [1.71]	-6.207*** [1.90]
FC Mean	92.35	92.35
St. Dev.	36.3	36.3
N	6369	3845
Adj. R <sup>2</sup>	.312	.335

# Welfare impact of savings

LCNS vs. LCWS

## Empirical question

*Is average consumption smoothing better under LCNS or under LCWS?*

- Which dominates on average?
  - savings' "pro-insurance" effect, allowing intertemporal smoothing
  - savings' "anti-insurance" effect, tightening participation constraints

## Results

### Consumption smoothing

- Outcome: consumption absolute deviations  $|c_{igr} - \bar{c}_{ig}|$
- LC binds: consumption smoothing falls when renegeing is possible
- Savings access increases welfare (LCWS vs. LCNS)

	LCNS	8.87***
		[1.35]
	LCWS	4.90***
		[1.37]
<hr/>		
	LCNS=LCWS	
	F-stat (p-value)	10.17 (0.0019)
	FC Mean / Std dev	40.9 / 32.1
	N	12752

# Distributional impact of savings

## Empirical question

*Do transfers fall differentially across the income distribution due to savings?*

- Does savings' pro-insurance or anti-insurance effect dominate for those with "bad luck"?

## Empirical question

*Is consumption smoothing for those with low income realizations better or worse with access to savings?*

- Does savings' pro-insurance or anti-insurance effect dominate for those with "bad luck"?



# Transfers

By income level

- Split by terciles of in-game income
- Outcome: transfers received, regardless of income realization
- In middle tercile, LC does not reduce transfers; savings does crowd transfers out

Income percentile	0-33rd	33rd-66th	66th-100th
LCNS	-8.222*	-0.6178	-5.065***
	[4.644]	[1.079]	[1.256]
LCWS	-13.09***	-3.307***	-4.67***
	[3.879]	[1.224]	[1.453]
LCNS=LCWS F-stat	1.7563	7.146	0.1062
p-value	0.1882	0.0088	0.7451
FCNS Mean/Std dev	63.5/52.9	47.1/52.3	33.7/50.2

# Consumption smoothing

By income level

- Split by terciles of in-game income
- Even those with “bad luck” gain from savings access in a LC setting

Income percentile	0-33rd	33rd-66th	66th-100th
LCNS	15.53***	4.004**	14.5***
	[3.163]	[1.907]	[2.439]
LCWS	9.968***	4.129**	5.564**
	[3.744]	[1.77]	[2.522]
LCNS=LCWS			
F-stat	3.255	0.0052	14.300
p-value	0.0743	0.9428	0.00026
FCNS Mean	39.7506	40.8573	40.7789
Std. Dev.	31.2281	31.8222	31.7478

Defection

# Social capital, limited commitment, savings

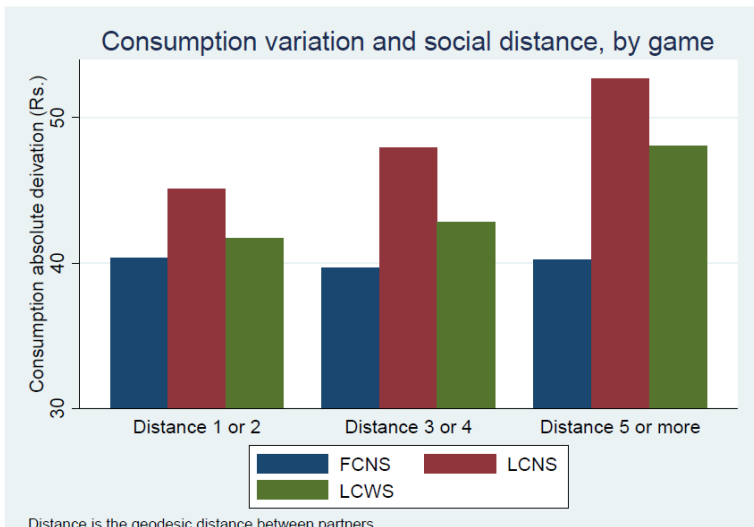
## Proposition

*Under LCNS, average transfers are lower and consumption smoothing is worse, the more socially distant the pair.*

- Participation constraints are more likely to bind.

# Effects of social distance

## Consumption smoothing



## LC impact by social distance

### Consumption smoothing and transfers

	Transfers	Cons. Dev.
Lim. comm. ( $\beta$ )	-31.77**	33.00***
	[13.94]	[12.34]
Reachable	-25.02***	17.05*
	[7.705]	[5.99]
Distance	-0.3402	-0.2454
	[1.115]	[.8771]
Lim. commXReachable	34.46**	-34.51***
( $\delta_1$ )	[15.04]	[12.38]
Lim. commXDistance	-2.996*	2.744***
( $\delta_2$ )	[1.618]	[1.024]

- For non-connected pairs, LC  $\downarrow$  transfers by Rs. 32 ( $\beta$ );  $\uparrow$  cons dev by Rs. 30
- For closest pairs, LC does not change transfers or cons dev:  $\beta + \delta_1 + \delta_2 \approx 0$

# Use of savings and social distance

Informal  
Insurance and  
Savings

Chandrasekhar  
et al.

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Experiment

Estimation

Predictions  
and results

Effect of  
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Effect of  
centrality

Conclusion

Extra slides

## Proposition

*Socially distant pairs use savings more than socially close pairs.*

- Use of savings  $\Rightarrow$  participation constraints bind.

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- Omit individual FEs

	Savings
Distance	.8311***
	[.3224]
Distance=1 mean	23.57
Std. dev	24.76
N	4211

- Socially farther pairs use savings more: 1 unit of distance  
⇒ Rs. 0.83 more savings

# Savings impact by social distance

## Empirical question

*How does the degree to which interpersonal transfers are crowded out by savings access vary with social distance?*

- Opposite effects:
  - Crowdout mitigated by social capital (via sanctions other than insurance exclusion)
  - More social capital  $\Rightarrow$  more insurance to crowd out

Financial network only



# Savings impact by social distance

## Consumption smoothing

	Cons. Dev.
LC w/ savings	-.3133
	[14.41]
Reachable	-14.20
	[13.29]
Distance	1.339
	[.8598]
LC w/ savingsXReachable ( $\delta_1$ )	-4.631
	[15.55]
LC w/ savingsXDistance ( $\delta_2$ )	-.0823
	[.9407]

- On net, savings access does not reduce cons. smoothing more for distant pairs, reflecting offsetting use of savings

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    - may fear reputational punishment less
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- Focus on eigenvector centrality: best captures importance when information percolates through a network along the edges

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*Limited commitment will bind more, lowering transfers, the greater the relative eigenvector centrality of the high- vs. the low-income realization player.*

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*Access to savings will crowd out transfers to a larger extent the greater the relative eigenvector centrality difference of the two players.*

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- More central individuals fear reputational punishment less
- $\Rightarrow$  more tempted to default when income is high, ceteris paribus

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Network centrality and LC

	Transfers	Cons. Dev.
LCNS	-31.07**	33.28***
	[13.3]	[12.25]
LCNSxE. Vector	-1.67*	.804*
centr. diff.	[.9425]	[.4696]
LCNSxReachable	34.57**	-35.01***
	[14.47]	[12.29]
LCNSxDistance	-3.243**	2.813***
	[1.613]	[1.022]
Control for main effects (evec, reach, dist)?	Y	Y

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Network centrality and savings

	Transfers	Cons. Dev.
LCWS	-4.981	0.3465
	[16.83]	[14.39]
LCWSx E. Vector	-1.562**	0.4189
centr. diff.	[.7697]	[.5257]
LCWSx Reachable	1.033	-4.062
	[16.81]	[15.13]
LCWSx Distance	0.5912	-0.0542
	[1.262]	[.9024]
Control for main effects (evec, reach, dist)?	Y	Y

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  - use of savings  $\Rightarrow$  consumption does not become more variable on net

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    - crowdout effect may be greatest where insurance works best
  - On net, welfare increases with savings (for distant and close pairs, lucky and unlucky players)
  - Distant pairs use, and benefit from, savings more

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- LC matters more, and savings' crowdout is greater, when partners differ in relative centrality (i.e., importance).
- If more central individuals are more likely to learn about and adopt technologies which raise incomes (cf Banerjee et al. 2012), growth may have negative spillovers to the less-central via reduced insurance.

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- Dynamic incentives matter  $\Rightarrow$  experiments that shut down these incentives may mis-measure levels of risk sharing and effects of frictions

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  - social norms

# Programming problem, no savings

$$V^1(V^2(s_t)) = \max_{\tau^1(s_t), \{V^2(s_{t+1})\}_{s \in S}} \left\{ \begin{array}{l} u(y^1(s_t) - \tau^1(s_t)) \\ + \beta \mathbb{E}_{s_{t+1}} V^1(V^2(s_{t+1})) \end{array} \right\} \quad (1)$$

s.t.

$$\lambda : u(y^2(s_t) + \tau_t^1(s_t)) + \beta \mathbb{E}_{s_{t+1}} V^2(s_t) \geq V^2(s_t), \forall s_t \in S \quad (2)$$

$$\phi_{2t} : V^2(s_t) \geq V_{A,NS}^2(s_t), \forall s_t \in S \quad (3)$$

$$\phi_{1t} : V^1(V^2(s_t)) \geq V_{A,NS}^1(s_t), \forall s_t \in S \quad (4)$$

## Autarky without savings

$$V_{A,NS}^i(h_t) = u(y^i(s_t)) - f(\gamma_{ij}) + \beta \mathbb{E}_{h_{t+1}} V_{A,NS}^i(h_{t+1}) \quad (5)$$

where

$$\begin{aligned} f &= f(\gamma) & (6) \\ f(\gamma) &\geq 0, \forall \gamma \\ f'(\gamma) &< 0 \end{aligned}$$

Therefore,

$$\frac{\partial V_{A,NS}^i(h_t)}{\partial f(\gamma_{ij})} < 0$$

## Effect of social ties

$\phi_{it} \equiv$  Lagrange multiplier on  $i$ 's time  $t$  participation constraint.  
Taking expectations over the possible states of nature at  $t$ :

$$\frac{\partial \mathbb{E}_{t-1} \phi_{it}}{\partial f(\gamma_{ij})} < 0. \quad (7)$$

FOCs (2), (4) and (3) yield the relationship between  $i$  and  $j$ 's marginal utilities, as a function of  $i$ 's relative bargaining power  $\lambda_{it}$ :

$$\lambda_{it} = \frac{u'(y_{jt} + \tau_t^j)}{u'(y_{it} + \tau_t^i)} \quad (8)$$

and updating rule for the multiplier on  $i$ 's time  $t$  promise-keeping constraint:

$$\lambda_{i,t+1} = \lambda_{it} \left[ \frac{1 + \phi_{i,t+1}}{1 + \phi_{j,t+1}} \right] \quad (9)$$

## Effect of social ties

Ratio of  $i$  and  $j$ 's time  $t + 1$  marginal utility:

$$\frac{u'(y_{j,t+1} - \tau_{t+1}^i)}{u'(y_{i,t+1} + \tau_{t+1}^i)} = \frac{u'(y_{jt} + \tau_t^j)}{u'(y_{it} + \tau_t^i)} \left[ \frac{1 + \phi_{i,t+1}}{1 + \phi_{j,t+1}} \right] \quad (10)$$

- The more often  $i$  or  $j$  have binding participation constraints, the more each player's consumption  $c_{it} = y_{it} + \tau_t^i$  is expected to vary.



## Effect of social ties

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- The more often  $i$  or  $j$  have binding participation constraints, the more each player's consumption  $c_{it} = y_{it} + \tau_t^i$  is expected to vary.
- When participation constraints are more binding, less interpersonal insurance is possible
- Players will on average transfer less to each other under limited commitment when they are more socially distant
- Consumption is more variable under limited commitment when partners are more socially distant

## Programming problem, with savings

$$V^1(V_t^2(s_t)) = \max_{\tau^1(s_t), \{V_{t+1}^2(s_{t+1})\}_{s \in S}} \begin{cases} u(y^1(s_t) - \tau^1(s_t)) \\ + \beta \mathbb{E}_{s_{t+1}} V^1(V_{t+1}^2(s_{t+1})) \end{cases}$$

s.t.

$$\lambda : u(y^2(s_t) + \tau_t^1(s_t)) + \beta \mathbb{E}_{s_{t+1}} V_t^2(s_t) \geq V_t^2(s_t), \forall s_t \in S \quad (12)$$

$$\beta \phi_t : V_t^2(s_t) \geq V_{A,S}^2(s_t), \forall s_t \in S \quad (13)$$

$$\beta \mu_t : V^1(V_t^2(s_t)) \geq V_{A,S}^2(s_t), \forall s_t \in S \quad (14)$$

$$\psi_1 : y^1(s_t) - \tau_t^1(s_t) \geq 0, \forall s_t \in S \quad (15)$$

$$\psi_2 : y^2(s_t) + \tau_t^1(s_t) \geq 0, \forall s_t \in S \quad (16)$$

## Autarky with savings

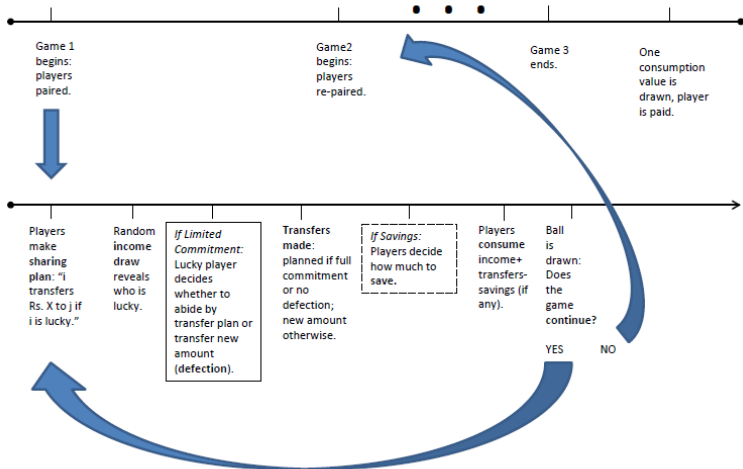
$$V_{A,S}^i(h_t, z_{t-1}^1) = \max_{z^i(h_t)} \left\{ u(z_{t-1}^i + y^i(s_t) - z_t^i(h_t)) - f(\gamma(i, j)) + \beta \mathbb{E}_{h_{t+1}} V_{A,S}^i(h_{t+1}, z_t^1) \right\} \quad (17)$$

Therefore,

$$\frac{\partial V_{A,S}^i(h_t, z_{t-1}^1)}{\partial f(\gamma(i, j))} < 0. \quad (18)$$

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# Experimental timeline



## LC impact by social distance

Financial network only

	Transfers	Cons. Dev.
Lim. comm. ( $\beta$ )	-18.12***	19.98***
	[6.45]	[5.93]
Reachable	6.306	4.091
	[7.172]	[4.675]
Distance	-0.5509	-0.4076
	[.6684]	[.5209]
Lim. commXReachable	17.72**	-20.38***
( $\delta_1$ )	[8.786]	[6.414]
Lim. commXDistance	-1.721	1.924**
( $\delta_2$ )	[1.165]	[.8086]

- For non-financially connected pairs, LC  $\downarrow$  transfers by Rs. 18 ( $\beta$ );  $\uparrow$  cons dev by Rs. 20
- For financially-closest pairs, LC does not change transfers or cons dev:  $\beta + \delta_1 + \delta_2 \approx 0$

# Savings impact by social distance

Financial network only

	Cons.	Dev.
LC w/ savings	-4.11	[4.552]
Reachable	-17.02***	[5.641]
Distance	1.358*	[.7345]
LC w/ savingsXReachable	3.08	[6.299]
LC w/ savingsXDistance	-0.6699	[.8096]

- On net, savings access does not reduce cons. smoothing more for financially distant pairs



# Uninsurable risk

## Proposition

*If players share risk due to insurance motives, realizations of the initial endowment should not be insured.*

- information revealed before the insurance contract is “signed” cannot be insured
- the high endowment individual should consume Rs. 30 more than the low endowment individual
- sharing of endowments gives a bound on non-insurance motives

## Is the endowment insured?

- Players receiving high endowment (Rs. 60 vs. Rs. 30) consume Rs. 29.24 more

High endowment	29.24**
	[13.93]
No comm.	-3.235
	[15.91]
No commXHigh end.	-6.334
	[18.5]
Reachable	4.929
	[61.04]
Distance	15.84
	[17.91]
<hr/>	
LC mean	909.22
Std. dev	150.03
N	1222

## Eigenvector centrality

- The eigenvector centrality of a household in a village corresponds to the  $i$ th entry of the eigenvector which corresponds to the maximal eigenvalue of the adjacency matrix representing the network.
- It is the solution to

$$A(G)\xi = \lambda\xi$$

where  $\lambda(G)$  is the maximal (magnitude) eigenvalue

- $\xi$  delivers the centrality value.

# Defection

## Empirical question

*Does defection occur when individuals make informal agreements to share risk?*

## Empirical question

*If defection is observed, what type of punishment do individuals use?*

## Response to defection

- Punishment occurs but is mild relative to GT; similar for close and distant pairs

Defection	-10.73**
1 Period Ago	[5.075]
Defection	-8.315**
2 Periods Ago	[3.727]
Defection	-6.714
3 Periods Ago	[4.778]
Defection	0.0999
4 Periods Ago	[3.34]
Reachable	-0.0368
	[18]
Distance	0.1502
	[2.052]
<hr/>	
Defection rate	23%
N	884
Adjusted $R^2$	◀ 0.4638 ▶

# Response to defection

